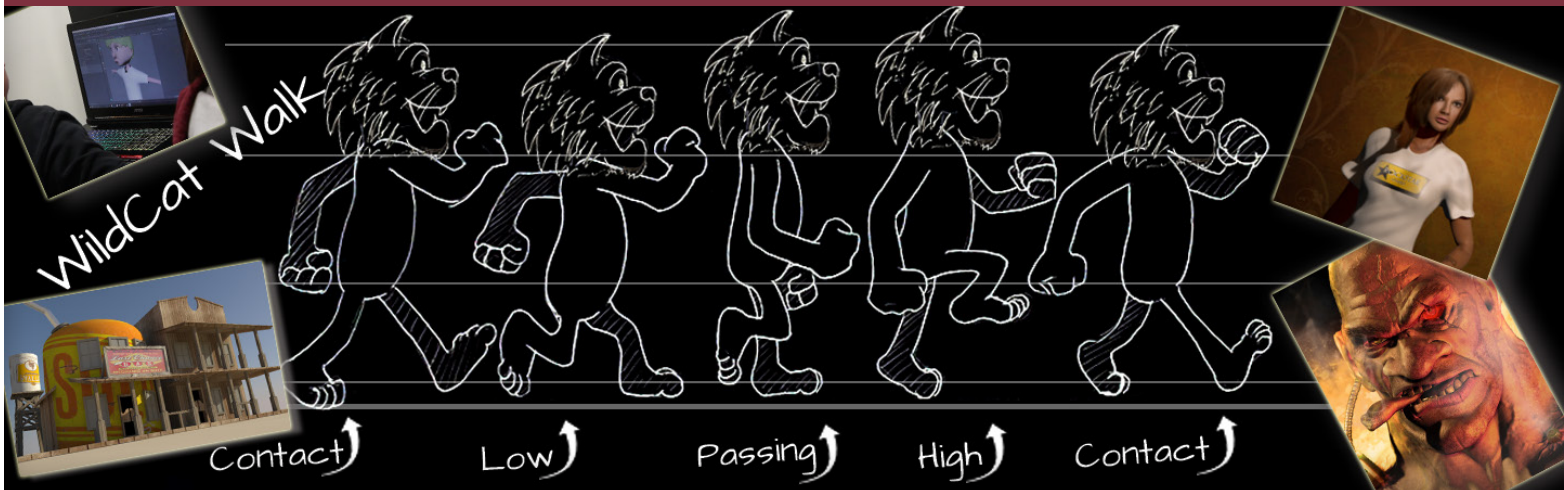


# Bachelor of Science in Animation and 3D



## Art, Technology and Storytelling Combine for Dynamic Career Options

Drawing, animation, character creation, rigging, morphing, particles, texturing, lighting — they're all part of WilmU's Animation and 3D bachelor's degree program. Computer-generated graphics are used commercially every day in nearly every industry, and WilmU's 100% online animation bachelor's degree will prepare you for a vibrant career in this expanding field.



### Robust 3D Animation Curriculum That Builds Mastery

The core of this Animation and 3D degree program focuses on critical skill sets: the hand-drawn art of animation, digital 2D animation, 3D sculpting and 3D animation. In addition, you'll gain skills in graphic design, compositing and sound.



### Build Your Resume and Animation Skills

Under the guidance of faculty with extensive field experience, you'll explore real-world production concepts and will learn to practice a professional animation workflow. You'll build and refine your skills using industry standard software — including ToonBoom Harmony and SideFX Houdini — and will graduate with a professional portfolio that's ready to share with prospective employers.



### Dual-Credit ADVANTAGE™ Options

Use electives in this degree program to earn a related certificate, such as Graphic Design, Web Design or 3D for Digital Media.

Students may also be eligible to incorporate five graduate-level Digital Communication courses into this undergraduate course of study — and at the undergraduate tuition rate! These courses and their credits would apply to both the BS in Animation and 3D and the MS in Digital Communication.

Get started today at [wilmu.edu/Apply](http://wilmu.edu/Apply).



**40 courses | 120 total credits**

Finish your Animation  
and 3D degree faster by  
transferring credits.

**\$1,257**  
per course

Cost of an undergraduate  
course.



Classes start every 8 weeks.



**WILMINGTON**  
UNIVERSITY™

TECHNOLOGY

# Bachelor of Science in Animation and 3D

## General Education Requirements (39 Credits)

<input type="checkbox"/> CTA 210 Intro to Technology	<input type="checkbox"/> HIS 381 Contemporary Global Issues
<input type="checkbox"/> DSN 105 Visual Communication	<input type="checkbox"/> LIT 313 Visual Approaches to Literature: The Graphic Novel
<input type="checkbox"/> ECO 105 Fundamentals of Economics	<input type="checkbox"/> MAT 205 Introductory Survey of Mathematics
<input type="checkbox"/> ENG 121 English Composition I	<input type="checkbox"/> PHI 100 Introduction to Critical Thinking
<input type="checkbox"/> ENG 122 English Composition II	<input type="checkbox"/> PSY 101 Introduction to Psychology
<input type="checkbox"/> ENG 131 Public Speaking	<input type="checkbox"/> Natural Science Elective (3 Credits)
<input type="checkbox"/> ENG 360 Creative Writing	

## Animation and 3D Core (63 Credits)

<input type="checkbox"/> ANI 100 Drawing for Animation	<input type="checkbox"/> ANI 327 Introduction to 3D Digital Sculpting	✓
<input type="checkbox"/> ANI 200 2D Animation I	<input type="checkbox"/> ANI 400 2D Animation II	✓
<input type="checkbox"/> ANI 201 Fundamentals of Motion Graphics	<input type="checkbox"/> ANI 450 3D Animation II	✓
<input type="checkbox"/> ANI 300 3D Animation I	<input type="checkbox"/> ANI 487 Animation and 3D Senior Project OR <input type="checkbox"/> ANI 490 Internship in Animation and 3D	✓
<input type="checkbox"/> ANI 301 History of Animation	<input type="checkbox"/> DSN 210 Basic Photoshop	✓
<input type="checkbox"/> ANI 310 Advanced Motion Graphics	<input type="checkbox"/> DSN 220 Concept Development	✓
<input type="checkbox"/> ANI 321 Introduction to 3D	<input type="checkbox"/> DSN 235 Vector Drawing	✓
<input type="checkbox"/> ANI 322 3D Modeling Techniques	<input type="checkbox"/> DSN 410 Advanced Photoshop	✓
<input type="checkbox"/> ANI 323 3D Texture, Rendering and Lighting Techniques	<input type="checkbox"/> VFP 101 Introduction to Audio	✓
<input type="checkbox"/> ANI 324 Character Creation and Texturing	<input type="checkbox"/> VFP 313 Aesthetics of Film	✓
<input type="checkbox"/> ANI 325 Character Rigging		✓

## College of Technology Certificate Electives (15 Credits)

Choose a College of Technology certificate to fulfill this elective core.

COT Certificate Electives (15 Credits)\*

## Free Elective (3 Credits)

Choose ONE free elective to complete the degree requirements of 120 credit hours.

Free Elective (3 Credits)\*\*

## Accelerate Your Master's Degree

Replace up to five of your electives with graduate courses to get a head start on your master's degree and potentially earn a graduate certificate.

✓ = Typical Completion Degree Course

\* If not pursuing a College of Technology certificate, students may choose courses from the following programs to fulfill their electives: ANI, CSC, DFM, DSN, GMD, ISM, SEC, TEC, UAV and VFP. Selecting an elective outside of this list will require approval of the program chair.

\*\* Students with fewer than 16 transfer credits are required to take FVE 101 First-Year Experience as their elective.



Dual-Credit  
**ADVANTAGE™**

SAVE TIME & TUITION

You can apply selected courses (and their credits) in this degree program to a variety of WilmU certificate programs, allowing you to earn a resume-boosting certificate and your bachelor's degree simultaneously. Learn more at [wilmu.edu/DualCredit](http://wilmu.edu/DualCredit).

### Related Programs

- 3D for Digital Media Certificate
- Drone Operations Certificate
- Graphic Design Certificate
- Advanced Graphic Design Certificate
- Photography Certificate
- Social Media Management Certificate
- Video Production Certificate
- BS in Video and Film Production
- BS in Web Design

### Already have an associate degree?

A WilmU completion degree provides just the courses you need to earn your bachelor's degree.

Look for the ✓ to see typical completion degree courses.

*Prerequisite and additional courses not listed here may be required.*

### Have questions? We're here to help!

Academic Recruiters



(302) 213-3916



[recruiting@wilmu.edu](mailto:recruiting@wilmu.edu)

Get Started Today!

[wilmu.edu/Apply](http://wilmu.edu/Apply)



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TECHNOLOGY

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